



FSX Server Rules

1. Show consideration to all players – especially newer ones
2. Shared cockpit allowed
3. Fly anywhere in the world – no restrictions
4. Fly any aircraft – no restrictions except gliders and default F-18s
5. Spawn at a gate - read the [RealFsx Guide](#) for instructions
6. Use 122.80 for communication when ATC is not available for you area
7. If ATC is active at your airport, communicate using your FSX comm1 radio before pushing back from the gate
8. Spawning AI aircraft or objects NOT allowed
9. Players that disrupt or offend others will be removed from the server
10. Players automatically removed from server:
 - a) Spawning AI – repeat offenders are banned
 - b) Spawning on host airport runway instead of at a gate or parking
 - c) Using a glider or default F-18
 - d) Broadcasting all frequencies by pressing Shift + Caps Lock
11. Players using inappropriate or offensive language will be removed
12. Players repeatedly disrupting the server or others will be banned